MESSAGE FROM THE CONFERENCE CHAIR

Welcome to the proceedings from the second Agile Development Conference, held in Salt Lake City in June 2004.

Agile Software Development is an area where there is plenty to teach, exchange and research. The conference aims to provide a venue to increase the amount of experiential data being presented, the cross-over communication between researchers and practitioners, and between different specialists. In priority order, the conference goals were to:

1. Create an open community for exploration of all agile methods
2. Share experiences and research across disciplines
3. Welcome new members to the world of Agile Development
4. Consolidate data about Agile Development to aid research and implementation

These proceedings record the results of the research papers and experience reports that were presented at the conference. They carry the central purpose of the conference forward, each adding its own additional special purpose.

- The research papers intend to capture the output of research on the range of agile development, human, and technical issues. Five research papers were selected out of a total of 16 submissions using the standard IEEE peer-review process. These papers were grouped into two categories: “XP and Components Thereof” and “Communicating Communities.”

- The experience reports are intended to capture data from the field, to provide not only ideas for other practitioners, but also raw project data for researchers. There were 14 experience reports presented at the conference selected out of a total of 30 submissions. The reports were grouped into five categories:
  1. Process Evolution
  2. Agile Challenges
  3. Transitioning to Agile
  4. Management
  5. Testing

  Each report went through a revision process in which a shepherd or coach assisted the author in bringing out the pertinent details of the situation. All of us at the conference thank these shepherds for the otherwise anonymous contribution they made to the reports.

Many of the outputs from the other tracks — tutorials, peer to peer workshops, and Open Space sessions can be found at the conference website: www.AgileDevelopmentConference.com

I would like to once again thank the conference track chairs, the paper selection committees, the shepherds, and the sponsors for helping put together an excellent conference. I want to thank the attendees for making it a spectacular memory.

Todd Little
2004 Agile Development Conference Chair